

Workaround to have the right LL_MBIT_IC function Block :

It consists to make a search and replace of the LL_MBIT_IC old block by the new block

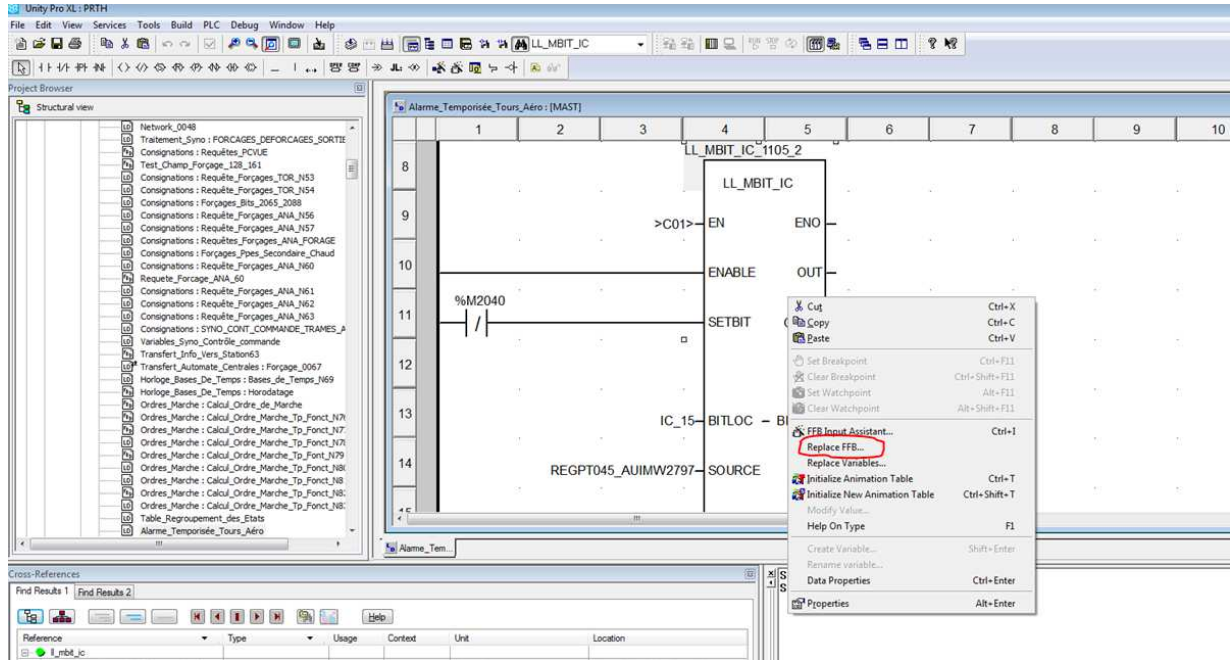
Make a search of the block

The screenshot shows the Unity Pro XL interface. On the left, the Project Browser displays a tree structure for 'PRTHM' with sections like Configuration, Derived Data Types, Variables & FB instances, and Program. A 'Data Search' dialog box is open in the center, with 'Find what' set to 'LL_MBIT_IC'. Below the dialog, the 'Cross-References' window shows search results for 'll_mbit_ic' in two sections: 'Alarme_Temporisée_Tours_Aéro' and 'Network_0086'.

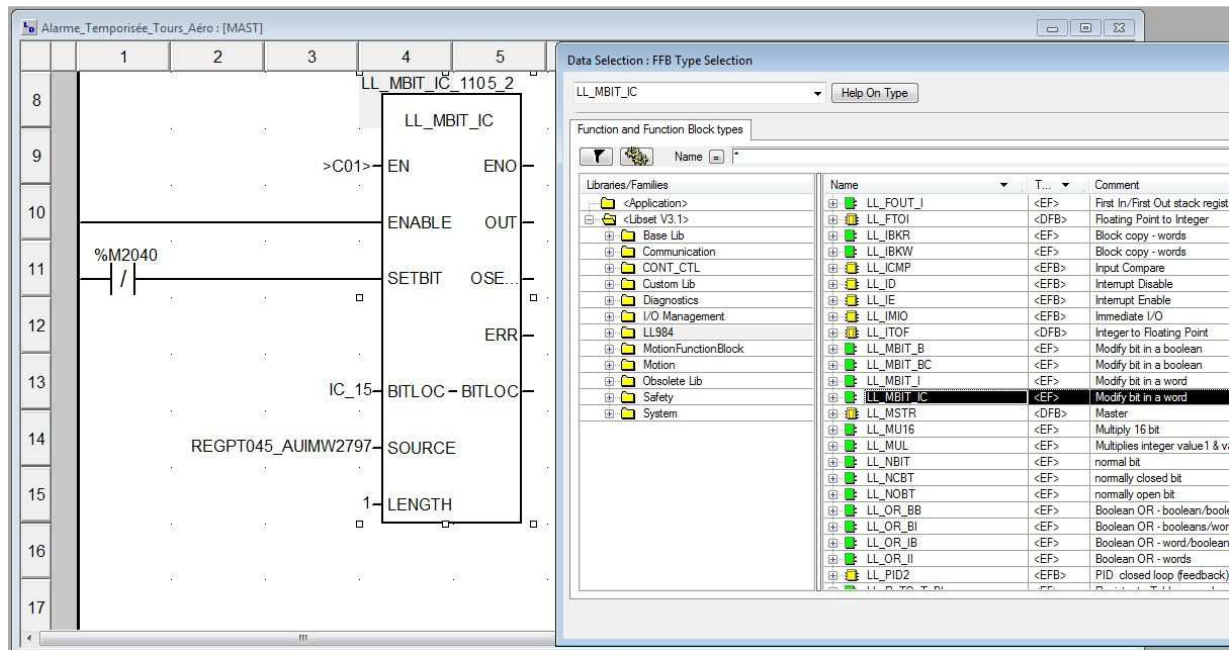
Reference	Type	Usage	Context	Unit	Location
ll_mbit_ic					
* Alarme_Temporisée_Tours_Aéro: 8, c...				LD section	Alarme_Temporisée_Tours_Aéro
* Network_0086: 8, c: 4)				LD section	Network_0086

The block is used in 2 sections

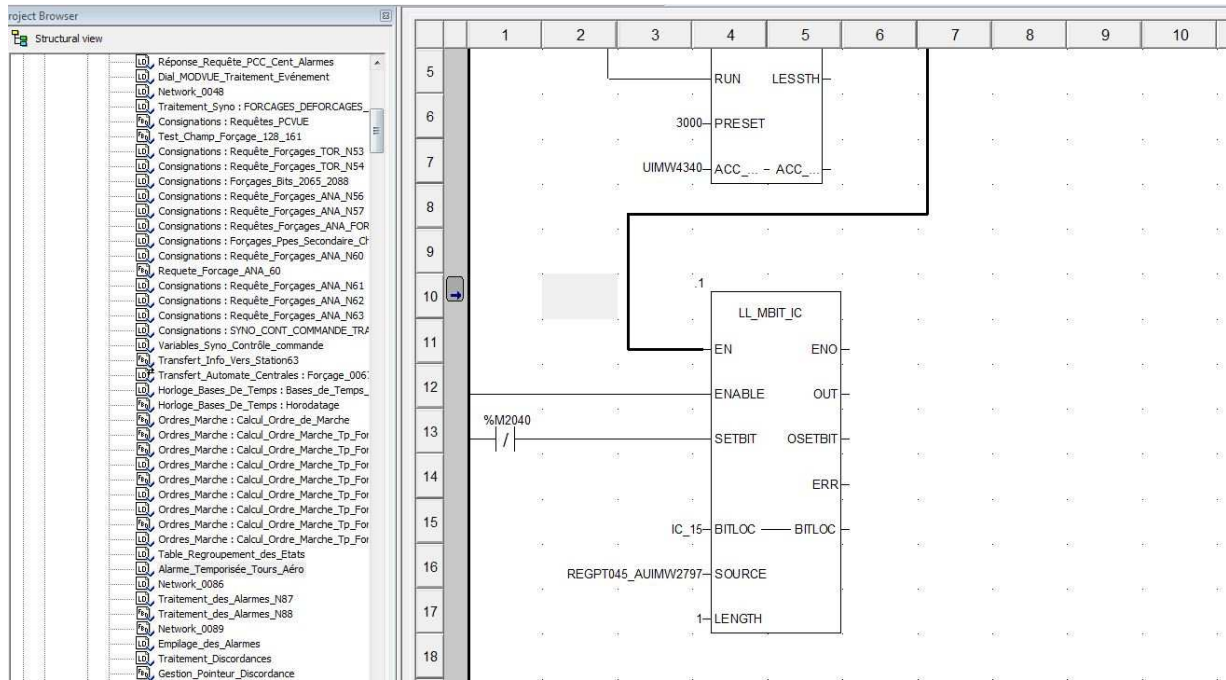
Click on the search result to access to the block in the section



Selection of the block and do a replace FFB



Choose the block of the LL984 library and valid the replace



You have to link the EN input which is lost during the replace.

Do the same for the block which is in the other section.