

Steps to Design (Script)

You can learn how to design Script in this section.

Note:

- To create variables, see [Steps to Design \(Variables, Array, Structure\)](#).
- For sample projects, see Setting Examples.

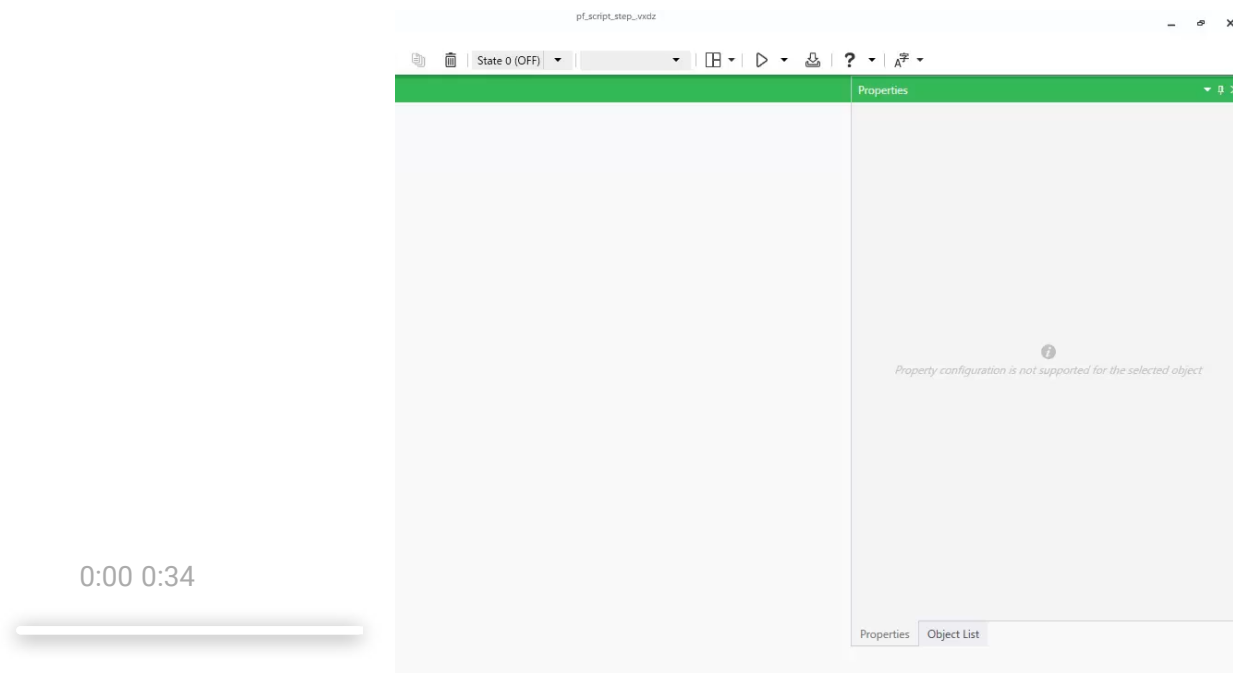
1. Overview

2. Add Trigger

3. Add Logic

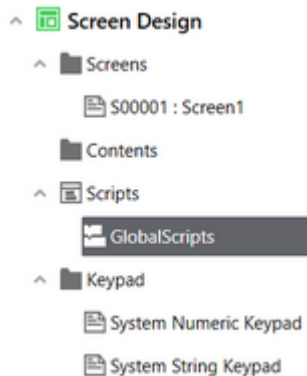
4. Add Operation

Drag and drop a Trigger and set a target value.



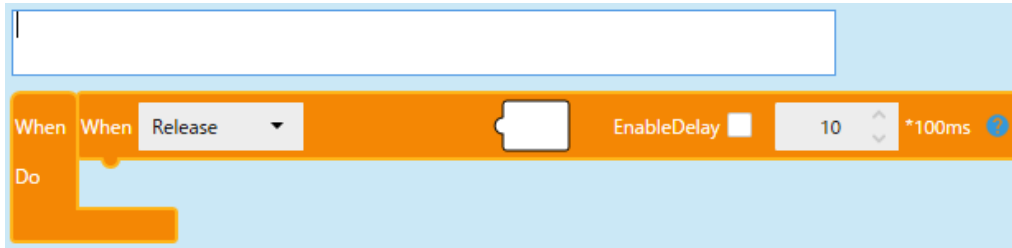
Note:


- This example is a setting of **script**. If setting a **Global Script**, select [GlobalScripts] in [Project Explorer].



- To make **script** easier to read, you can add **comments** up to 1000 characters long to a Trigger Block.

- To add comments, right-click the **script** block and from the shortcut menu select [Add Comment]. Click to display the text cursor and type the comment.



- To remove the comment, right-click the **script** block and from the shortcut menu select [Remove Comment].
- To show or hide comments, from the **script** toolbar click the icon  to toggle between showing comments or hiding comments in the script.

